1. Review Chapters 5-6 in “Teach Yourself C”.

2. Assume you have designed the switch glue logic shown in Figure 1. Assume that this crazy circuit is a part of a circuit used in an industrial machine, where the switches are located strategically to indicate the different states of the machine.

![Figure 1](image.png)

Depending on the ON/OFF configuration of the switches, the circuit outputs a 0 or a 1 (GND or 3.3V) on the output line. Determine all the possible input/output combinations of your digital circuit. Note: Double check what each of these logic gates are by performing a web search on each part number, i.e. 74LS32.

3. Give yourself a small introduction working in Linux, especially at the command prompt, by reading through the help at [http://community.linuxmint.com/tutorial/view/244](http://community.linuxmint.com/tutorial/view/244). Answer the following questions:
   a. What command along with an option would you type to list all the files in a directory and more information like file date and file size.
   b. What command is used to change to a new directory? What command lists the current directory?
   c. What command is used to copy a file in Linux? In the /home/root directory there is a file named “hw3data.dat”. Also in the /home/root directory there is a directory named “hw3”. What text would you type to copy “hw3data.dat” to the directory “hw3” with the new name “hw3trial1.dat”?
   d. What does the “less” and “cat” commands do? How are they different?
   e. Experiment with the “ifconfig” and “ping” commands. These functions are not explained at the given website. Why are these functions useful for us working with the robots?
   f. What command line text will set the date to 2:30PM March 5th, 2012 using the “date” command?

4. Figure 2 is a schematic of a parallel interface between the old mechatronics processor, TMS320C6713, and two ICs, an optical encoder IC the LS7266, and a generic SRAM IC. The CE2 pin is pulled low for the 100ns write time when any address in the range 0xA000000 to 0xAFFFFFFF is written to or read from. The write command in C is written: *(volatile int *)0xA0?????? = <data to write>; The read command in C is written: <data to read> = *(volatile int *)0xA0??????;. The ? in the address indicate that bits A2 through A21 need to be determined to communicate with the correct chip and that chips correct register. Complete the next three questions:
   a. What C instruction should be used to read the 32-bit value stored at memory location 0x27c in the SRAM chip?
b. What C instruction will write 3425 to the SRAM memory location 0x24e?

c. What address should be used to write to one of the LS7266’s control registers? Note: to write to a LS7266 control register the C/D\pin must be high during the write cycle along with it CS\pin low.

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Figure 2:

5. Interface the MSP430G2553 microcontroller to the TLV5606 digital to analog converter [http://coecsl.ece.uiuc.edu/ge423/datasheets/MSP430Ref_Guides/tlv5606.pdf](http://coecsl.ece.uiuc.edu/ge423/datasheets/MSP430Ref_Guides/tlv5606.pdf). Notice that the LaunchPad Break-Out board has the surface mount pattern/spot for the TLV5606. As a first step solder the TLV5606 chip to the board. The solder traces on the board connect pin 8 (VDD) to +3.3V and pin 5 (AGND) to GND so you do not have to worry about powering the chip. Solder a 0.1uF capacitor in the capacitor spot just above the DAC (TLV5606). This capacitor is just decoupling possible noise on the power traces connecting the DAC. Pin 6 (REFIN) is connected to the output of the potentiometer pins located just to the right of the TLV5606. Solder a 10Kohm potentiometer in that POT section. Pin 1 of the pot is connected to +3.3V for you and Pin 3 is connected to GND. You will adjust this potentiometer later to produce the correct REFIn voltage.
To interface to the TLV5606 you will use the US CIB serial port in SPI mode. The TLV5606 has four pins to interface to a processor, \textbackslash CS, FS, SCLK and DIN. There is no DOUT pin on the TLV5606 because a DAC is just an output device. \textbackslash CS and FS are both types of \textbackslash SS (slave select) pins. \textbackslash CS is used if we desire to communicate to more than one chip with the SPI port. In this exercise you will only be communicating to the one device so you will not use the \textbackslash CS line except for wiring it to GND making the TLV5606 always selected. Reading the TLV5606 datasheet, this is referred to as a three wire SPI interface. Wire the \textbackslash CS pin to GND on the break-out board and note that potentiometer’s GND pins are just to the right of the \textbackslash CS pin. Again looking at the datasheet you will find that the FS (frame sync) pin is not a standard SPI pin. We will wire it to a general purchase output pin and produce its signal manually.

You will use pins P1.5, P1.6 and P1.7 to communicate with the TLV5606 so you will need to disconnect those lines from the LED it is currently wired to. Wire P1.6 to TLV5606’s FS (as stated above, you will use P1.6 as a GPIO and manually set and clear it), P1.5/SCLK to TLV5606’s SCLK and P1.7/SIMO to TLV5606’s DIN. This will leave only P1.4 still connected to one of your LEDs.

Now you are ready to develop your C code to interface to the TLV5606. (Start with the code you developed for reading the photo-resistor’s output because the last step asks you to wire the photo-resistor to A3’s input). First power on the board and adjust the potentiometer to output approximately 1.024 volts to the REFIN pin. Do this by measuring the voltage at REFIN with a DMM on the benches.

http://coecsl.ece.illinois.edu/ge423/datasheets/MSP430Ref_Guides/Cexamples/MSP430G2xx3%20Code%20Examples/C/msp430g2xx3_uscib0_spi_09.c is a good start for this problem but it does not have all the appropriate settings for our interface. (Also this example uses a low power mode, LPM0\_bits, and the _delay\_cycles function. For this assignment I do NOT want you to use low power mode or the delay function.) Study the TLV5606 datasheet to determine the polarity (update on rising or falling edge) and default state (Hi or Low) of the SCLK pin.

P1.6, wired to FS, should be setup as a Digital Output and initially low. In your code when you want to write a new DAC value through the SPI make sure to first pull P1.6 high and then right back low to create the FS pulse.

At this point you need to send your data to the TLV5606 over the SPI serial port. The USCI can only send 8 bits at a time. So to send the 16bit data value the TLV5606 requires, you will need to perform two write commands. One right after you pull FS high and then right back low. The second byte should be written inside the SPI’s RX interrupt which occurs when the first byte has been transmitted. Remember here we use the RX interrupt instead of the TX interrupt because the RX interrupt indicates that 8 bits of data has be both received and transmitted through the SPI. Actually since this is a TX only device it would be OK to use the TX interrupt in this case, but in general I find it better to use the RX interrupt in most SPI implementations. After the second byte is transferred, another interrupt will be trigger. Make sure to handle this second interrupt call differently than the first call.

Write a program that ramps the DAC voltage from 0V to 2.048V. To do this increment (can be larger than just an increment by 1) an integer every 0.1 seconds and output this value to the DAC. Watch the DAC voltage increase on the Oscilloscope or the DMM. Also make sure that your program can still write data to the serial port to be displayed at a terminal.

As a final step, wire the photo-resistor’s output to pin P1.3, ADC channel A3. Sample the photo-resistor’s value every .1 seconds and echo that value to the DAC. Scope the output on the oscilloscope. Again make sure that your program can still write data to the serial port. Submit your code for this assignment and also demonstrate it working to your TA.

6. In this question you will be commanding/controlling two RC servos. Your first step will be to solder the 5V regulator to the board in order to power the RC servos. Using Figure 3 and the demonstration board found in lab as a guide, solder the 5V
regulator (TL1963A-KTTR), the surface mount parts: two 10uF Capacitors, two 470ohm resistors and one 1.5Kohm resistor, a LED, and power connector to the board. All the soldering positions for these components are found on the breakout board close to the LaunchPad.

Figure 3:

Write code to command both of your RC servo motors. Note: you will not use the DAC to drive the RC servos. The code you developed for commanding the RC servo motors does not use the code you just finished in question 5. To command an RC servo you need use a PWM signal similar to the dimming LED problem in homework #2. The carrier frequency for this PWM signal is much slower, only 50Hz and the duty cycle is only varied from approximately 3% to 14%. Another way to think of this PWM signal is as a high going pulse that occurs every 20ms and the width of the pulse can vary from 0.6ms to 3ms. For an RC Servo, the pulse’s length of time determines what angle the RC servo motor will turn to. 0.6ms (0°) to 3.0ms (180°). For this assignment use TA1 Compare #1 to command one RC servo and TA1 Compare #2 to command a second RC servo.

Notes: Setup TA1 Compare #1 and TA1 Compare #2 as PWM outputs.
To achieve a PWM carrier frequency of 50Hz you will need to use the input divisor of TA1CTL.
This PWM signal drives Pin3 of the RC servo.
I recommend that you scope this PWM signal to see if you have created a high going pulse every 20ms.

Submit your code for this assignment and demonstrate it commanding the RC servo motors to step back and forth between two or more positions. Also make sure that your program can still write data to the serial port. **RC Servo Motor Wiring:** Pin1 (Black) → GND, Pin2 (Red) → +5V, and Pin3 (White or Yellow) → PWM Signal. Your TA will also help you with this wiring and show you how to connect the +5V regulator’s output as the RC servos power source. You will also solder two 1X3 headers to the breakout board for connecting the RC servos.

G2553 Play-Time: (These Items are not graded or required)

1. Experiment with how fast you can sample the ADC and echo its value to the DAC.
2. Wire the speaker to the DACs output. Write some code to produce a 0 to 50mV square wave. Vary the frequency of that square wave and you have just made a tone generator. Switch the tones at specific times and you can play some songs. Your TA can show you how to solder the speaker to the demo board.
3. Sample the microphone into an ADC10 channel and output (you possibly will need to scale the value) to the speaker. Turn on an LED for 1 second when a large noise is heard. See the datasheets for the microphone at http://coecl.ece.uiuc.edu/ge423/datasheets/MSP430Ref_Guides/microphoneWM64_1.pdf and http://coecl.ece.uiuc.edu/ge423/datasheets/MSP430Ref_Guides/microphoneWM64_2.pdf.