For most of the variables listed you will need to step through each line of the given code and record all the changes in the variables’ values. Some variables may have quite a number of changes and others just a few.

Variables with a * tend to have more of a pattern to them so once you figure out their pattern you do not have to keep track of all the changes. Just record enough changes to show you know how the variable is used and to help you with the assignment.

Notice that I only give you final_object_stats[1], [2] and [3] for you to fill in.

The gray areas do not need to be filled in.

Remember that an Integer divided by an Integer is an Integer.