

USCI_B0 Cheat Sheet

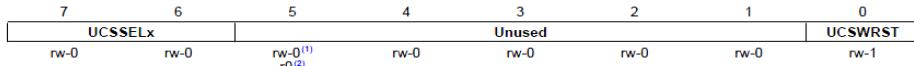
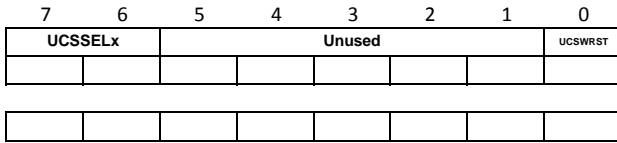
UCB0CTL0

7	6	5	4	3	2	1	0
UCCKPH	UCCKPL	UCMSB	UC7BIT	UCMST	UCMODEx		UCSYNC=1
							1
							1

7	6	5	4	3	2	1	0
UCCKPH	UCCKPL	UCMSB	UC7BIT	UCMST	UCMODEx		UCSYNC=1
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	

UCCKPH	Bit 7	Clock phase select. 0 Data is changed on the first UCLK edge and captured on the following edge. 1 Data is captured on the first UCLK edge and changed on the following edge.
UCCKPL	Bit 6	Clock polarity select. 0 The inactive state is low. 1 The inactive state is high.
UCMSB	Bit 5	MSB first select. Controls the direction of the receive and transmit shift register. 0 LSB first 1 MSB first
UC7BIT	Bit 4	Character length. Selects 7-bit or 8-bit character length. 0 8-bit data 1 7-bit data
UCMST	Bit 3	Master mode select 0 Slave mode 1 Master mode
UCMODEx	Bits 2-1	USCI mode. The UCMODEx bits select the synchronous mode when UCSYNC = 1. 00 3-pin SPI 01 4-pin SPI with UCxSTE active high: slave enabled when UCxSTE = 1 10 4-pin SPI with UCxSTE active low: slave enabled when UCxSTE = 0 11 I ² C mode
UCSYNC	Bit 0	Synchronous mode enable 0 Asynchronous mode 1 Synchronous mode

UCB0CTL1



UCSSELx Bits 7-6 USCI clock source select. These bits select the BRCLK source clock in master mode. UCxCLK is always used in slave mode.

00	NA
01	ACLK
10	SMCLK
11	SMCLK

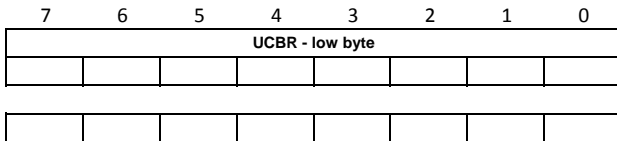
Unused Bits 5-1 Unused

UCSWRST Bit 0 Software reset enable

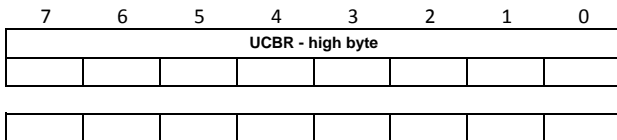
0	Disabled. USCI reset released for operation.
1	Enabled. USCI logic held in reset state.

⁽¹⁾ UCAxCTL1 (USCI_Ax)
⁽²⁾ UCBxCTL1 (USCI_Bx)

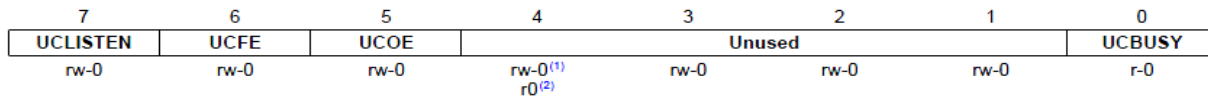
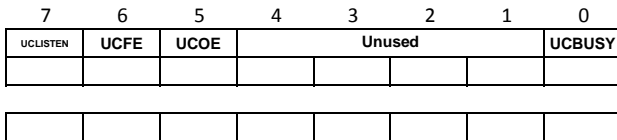
UCBOBRO



UCBOBR1



UCB0STAT



UCLISTEN Bit 7 Listen enable. The UCLISTEN bit selects loopback mode.

0	Disabled
1	Enabled. The transmitter output is internally fed back to the receiver.

UCFE Bit 6 Framing error flag. This bit indicates a bus conflict in 4-wire master mode. UCFE is not used in 3-wire master or any slave mode.

0	No error
1	Bus conflict occurred

UCOE Bit 5 Overrun error flag. This bit is set when a character is transferred into UCxRXBUF before the previous character was read. UCOE is cleared automatically when UCxRXBUF is read, and must not be cleared by software. Otherwise, it will not function correctly.

0	No error
1	Overrun error occurred

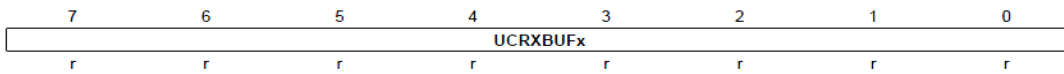
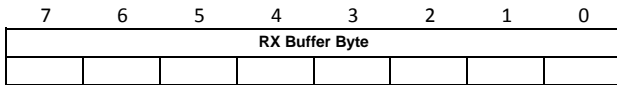
Unused Bits 4-1 Unused

UCBUSY Bit 0 USCI busy. This bit indicates if a transmit or receive operation is in progress.

0	USCI inactive
1	USCI transmitting or receiving

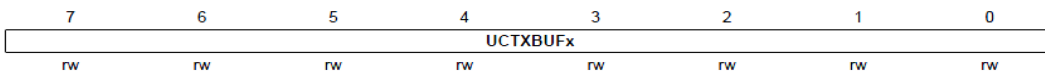
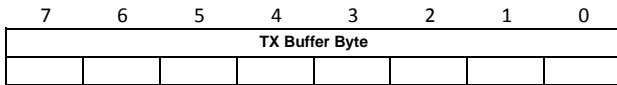
⁽¹⁾ UCAxSTAT (USCI_Ax)
⁽²⁾ UCBxSTAT (USCI_Bx)

UCB0RXBUF



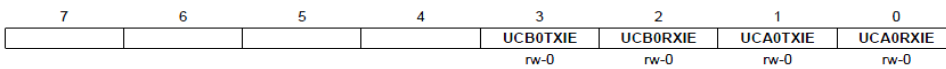
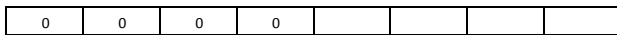
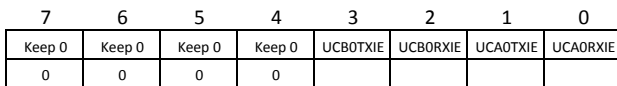
UCRXBUFx Bits 7-0 The receive-data buffer is user accessible and contains the last received character from the receive shift register. Reading UCxRXBUF resets the receive-error bits, and UCxRXIFG. In 7-bit data mode, UCxRXBUF is LSB justified and the MSB is always reset.

UCB0TXBUF



UCTXBUFx Bits 7-0 The transmit data buffer is user accessible and holds the data waiting to be moved into the transmit shift register and transmitted. Writing to the transmit data buffer clears UCxTXIFG. The MSB of UCxTXBUF is not used for 7-bit data and is reset.

IE2



Bits 7-4 These bits may be used by other modules (see the device-specific data sheet).

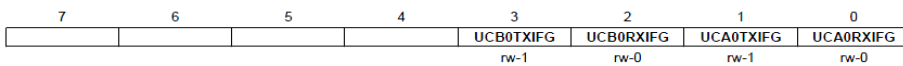
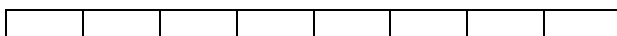
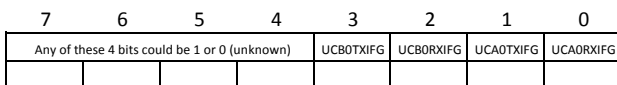
UCB0TXIE Bit 3 USCI_B0 transmit interrupt enable
 0 Interrupt disabled
 1 Interrupt enabled

UCB0RXIE Bit 2 USCI_B0 receive interrupt enable
 0 Interrupt disabled
 1 Interrupt enabled

UCA0TXIE Bit 1 USCI_A0 transmit interrupt enable
 0 Interrupt disabled
 1 Interrupt enabled

UCA0RXIE Bit 0 USCI_A0 receive interrupt enable
 0 Interrupt disabled
 1 Interrupt enabled

IFG2



Bits 7-4 These bits may be used by other modules (see the device-specific data sheet).

UCB0TXIFG Bit 3 USCI_B0 transmit interrupt flag. UCB0TXIFG is set when UCB0TXBUF is empty.
 0 No interrupt pending
 1 Interrupt pending

UCB0RXIFG Bit 2 USCI_B0 receive interrupt flag. UCB0RXIFG is set when UCB0RXBUF has received a complete character.
 0 No interrupt pending
 1 Interrupt pending

UCA0TXIFG Bit 1 USCI_A0 transmit interrupt flag. UCA0TXIFG is set when UCA0TXBUF empty.
 0 No interrupt pending
 1 Interrupt pending

UCA0RXIFG Bit 0 USCI_A0 receive interrupt flag. UCA0RXIFG is set when UCA0RXBUF has received a complete character.
 0 No interrupt pending
 1 Interrupt pending